

Digital Citizenship Curriculum

Statement of Organization

This content will be taught to all students, every year, in order to effectively educate students about the three categories of digital citizenship that include nine elements:

RESPECT

Digital Access
Digital Etiquette
Digital Law

EDUCATE

Digital Communication
Digital Literacy
Digital Commerce

PROTECT

Digital Rights and Responsibilities
Digital Safety and Security
Digital Health and Wellness

The content will be integrated into the instructional program where most appropriate at each grade level.

Expected Levels of Achievement

Students are expected to demonstrate responsible use of information and communication technology throughout the entire school year.

Methods of Evaluation

Student competence will be measured using observation, drill and practice, activities and other assignments.

Estimated Instructional Time

Digital Citizenship will be taught throughout the school year in various content areas.

Big Idea	Content	Course/Grade Level	Standard
RESPECT	Digital Access –The majority of Americans now have access to the internet, however, there are some people who remain disconnected, and they are missing out on the value that the internet can bring to their lives. Understanding the value of digital access reinforces the need to close the digital divide.	All	15.3.12.S.
	Digital Etiquette - Manners are important in person and online. It is important to remember that when communicating digitally, people often cannot see body language or hear tone of voice. Etiquette rules will minimize misunderstandings.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12)	15.3.2M. 15.3.2.T 1.5.3.5.M. 15.3.5.T 15.3.8.M. 15.3.8.T. 15.3.8.U. 15.3.12.T 15.3.12.U
	Digital Law - Laws don't just apply to everyday life, but also apply to anyone who is online. Students must understand that hacking into others information, downloading illegal music, plagiarizing, creating destructive viruses, sending spam, or stealing/copying anyone's identify or creative work is illegal.	Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12) Cyber Security (9-12)	15.4.2A. 15.4.5.B 15.4.8.B. 15.4.12.B 15.4.12.B
EDUCATE	Digital Communication - Smartphones, social media, and e-mail allow students to communicate in an instant. Students must consider the risks and consequences of not using digital communication properly and how to keep themselves safe when communicating online.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12)	15.3.2.O. 15.3.2.S 15.3.5.O. 15.3.5.S 15.3.8.S. 15.3.8.T. 15.3.8.U. 15.3.8.W. 15.3.12.S. 15.3.12.T. 15.3.12.U.

			15.3.12.W.
	Digital Literacy – The internet contains a wealth of knowledge which includes well-researched information and fake news. Students must develop search skills and the ability to sift through information efficiently and effectively.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12) Cyber Security (9-12)	15.6.2.L 15.6.5.L 15.3.8.U. 15.6.8.L. 15.3.12.U. 15.3.12.U.
	Digital Commerce – Shopping online is convenient and widely practiced. Poor online purchasing practices put students at risk and make them an easy target for dishonest sellers and phishing scams.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12)	15.3.2.T 15.3.5.T 15.3.8.D. 15.3.8.T. 15.3.12.T.
PROTECT	Digital Rights and Responsibilities - Digital citizens have the right to privacy, free speech, etc., and with these rights comes responsibilities.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12) Cyber Security (9-12)	15.3.2.T 15.4.2.B 15.3.5.T 15.4.5.B 15.3.8.T. 15.4.8.B. 15.4.12.B. 15.3.12.T. 15.4.12.B. 15.3.12.T.
	Digital Safety and Security - Computers and devices should be equipped with virus protection and data should always be backed up. Responsible citizens must protect personal information from harm and learn how to manage cyberbullying.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Computer Literacy 7 Careers 8 Library Science (9-12) Cyber Security (9-12)	15.3.2.T 15.3.5.T 15.3.8.T. 15.3.12.T. 15.3.12.T.

	Digital Health and Wellness - Excessive use of digital devices presents danger of developing health issues related to eye safety, body mechanics (ergonomics), and repetitive stress injury (RSI). There are also psychological issues that are becoming more prevalent in our technological society such as Internet addiction. Student must be aware of the health risks associated with digital habits to foster prevention.	Library Science (K-2) Library Science (3-5) Keyboarding 6 Careers 8 Computer Literacy 7 Library Science (9-12)	15.4.2.B 15.4.5.B 15.4.5.D. 15.4.8.B. 15.4.12.B.
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