2026-27

POLICY AND PROCEDURES

FOR

ICE HOCKEY

Boys and Girls





NHIAA ICE HOCKEY COMMITTEE

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POINTS OF EMPHASIS

NFHS Or NHIAA Rules – Updated or Reminders

- **NFHS Rule 9-8-4: Puck Must Be Kept in Motion**
  A puck on the outside of the goal netting below the crossbar shall be considered in play by both teams. A puck resting on top of the goal netting between the crossbar and goal frame shall be considered unplayable, resulting in an immediate stoppage.

- **NFHS Rule 3-4-4: Protective Equipment**
  All players (including goalies) shall properly wear a neck laceration protector that shall not be modified from its original manufactured state and shall be worn as intended by the manufacturer. If a player's neck laceration protector is not being worn, or comes off while play is in progress, an official shall order the player to return to the player's bench and play may continue. If the player does not comply, play shall be stopped and that player shall be penalized.

- **Team and Bench Personnel**
  A total of twenty-five (25) individuals to include twenty (20) players (2 goalies recommended), four (4) non player personnel, and one (1) designated medical personnel shall be permitted to occupy the bench area. For those teams that do not have twenty players in uniform or a designated medical person, additional personnel may NOT be substituted. **These roster requirements also pertain to the number of athletes allowed participating in warm-ups. Penalty bench: The penalty bench is reserved for penalized players and not the overflow of players on the bench or the media personnel.**
  Per NFHS Ice Hockey Rule 2-3-2: "A list of names and numbers of all eligible players and goalkeepers must be handed to the referee or official scorer before the game. After the game begins no changes may be made for a player who has already been listed. Additions may be made due to inadvertent clerical error."

- **Official Scoresheet**
  An official scoresheet obtained from the NHIAA **MUST be signed by the Head Coach of each team prior to the start of the game** and officials sign after the completion of the game. All athletes **FIRST** and **LAST** names **MUST** be listed legibly. One copy will go to each school, and the third copy will go to the officials who will give it to the officials' supervisor. A copy of the scoresheet will be provided by the Official's Supervisor to the NHIAA. (See Page 15).

- **Per NFHS Ice Hockey Rule 4-5-2:** "Any player who incurs five penalties, any combination of majors or misconducts in the same game, shall be assessed a game misconduct penalty."
  - **Per NHIAA By-Law Article IX; Sportsmanship: Sect. 6; G:** Any game misconduct for an unsportsmanlike act will result in an NHIAA Disqualification.
  - **Any sub-varsity team that receives two (2) disqualifications for fighting, regardless of player, within the same season, the team shall be suspended from play until the offending school principal and athletic director submit a plan for corrective action to the NHIAA Ice Hockey Committee. Upon approval, the team will be reinstated to play.**

2026-27 Ice Hockey Roster (Boys and Girls): Due Monday, February 22, 2027

POINTS OF EMPHASIS (Continued…)

Policy and Procedure Rules – Updated or Reminders

- **Pre-Season Contests**
  By-Law Article I: Policy; Sect. 25 indicates that "Member schools must use officials enrolled with the NHIAA for all interscholastic athletic varsity contests." To ensure that preseason disqualifications are properly reported and submitted to the NHIAA, only enrolled officials should be used for preseason competition.
    - Scrimmages against other schools shall not be permitted during the first three days of practice and after the first scheduled game. This regulation applies to the varsity, sub-varsity, and freshman teams. Shared ice time for practices is permitted, however joint practices are not. If schools are sharing ice time for practice, the teams should not be involved with one another in any manner (i.e. no shared drills, no scrimmaging, etc.). Any team(s) found to be in violation of this rule will be called in to meet with the Ice Hockey Committee and a letter will be sent to their school administration.

- **Mercy Rule (Regular and Post Season)**
  In the last period of any NHIAA game, if a team is leading by six (6) or more goals, the clock will continue to run. If the lead is down to only four (4) goals, normal timing procedures will be instituted. The only time the clock will stop is to replace a goalie when the goalie change rules apply, or to administer to an injured player. "At no other time shall running time be used."

- **Last Date to Play**
  If the host team is not able to use their regular season arena on the last date to play, the school must make every attempt to find another arena. If unsuccessful, the visiting team will be given the option to host. In the event the game(s) are not played both teams will be issued forfeit losses.

- **Overtime Procedure**
    - **Regular Season Play:** In case of a tie game at the end of the third period, there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no score is made in the eight (8) minute overtime period, a tie will be declared.
    - **Tournament Play:** For all tournament games there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no winner, there will be a 12-minute intermission, ends shall be changed, ice will be made for a fifteen (15) minute "sudden victory" overtime period (s). This procedure will continue until a winner is determined.

- **Teams Advancing to Post Season (Page 11 of this manual)**
  Shall Review: Warm-Up Procedures and Team Introductions

Safety
Regular and Post Season

- All game officials and players must wear their helmets anytime they are on the ice with the exception of during the playing of the National Anthem and postgame celebrations.
  Note: Violation of this is an equipment violation; repetitive offenses will result in misconduct.

- **Jewelry and Body Piercing Rule: No** jewelry, which includes body-piercing objects shall be worn. Religious or medical alert medals must be properly secured under the uniform.

POINTS OF EMPHASIS (Continued…)

Sportsmanship

- **Taunting**

  Taunting in all sports is a flagrant unsportsmanlike foul, which shall result in the ejection of the participant from that day of competition, plus the next day of scheduled competition.

  Taunting is defined as: "Any actions or comments by coaches, players, or other game personnel which are intended to bait, anger, embarrass, ridicule, or demean others, whether or not the deeds or words are vulgar or racist. Included is contact that berates, needles, intimidates, or threatens based on race, gender, ethnic origin or background, and conduct that attacks religious beliefs, size, economic status, speech, family, special needs, or personal matters."

  Examples of taunting that would lead to ejection include, but are not limited to "trash talk", physical intimidation outside the spirit of the game, reference to sexual orientation; "in the face" confrontations by one player to another; standing over/straddling a tackled or fallen player.

  NOTE: This policy reinforces the responsibility of game officials, site managers, and game directors during regular season and NHIAA Tournament play.

Divisional Alignment of Schools

2026-27 Ice Hockey Boys Divisional Alignment					
DIV. I (1310 +)		**DIV. II (790–1309)**		**DIV. III (1–789)**	
16 Schools		**12 Schools**		**9 Schools**	
Nashua North-South	3242	*Alvirne-Milford-Souhegan	2277	*John Stark-HOP-HIL	1306
Man. Central-West-Memorial	3207	*Merrimack-HOL-DER	1996	*Monadnock-FAM-CNA	1212
Pinkerton	2979	*Portsmouth-Newmarket-Sanborn	1682	*Laconia-Winnisquam-Inter-Lakes	1194
Dover	1423	*Timberlane-Pelham	1400	*Kearsarge-Plymouth	1128
Bedford	1367	*Spaulding	1346	*Pembroke-Campbell	1055
Concord	1329	Kingswood-Prospect Mtn.	1135	Belmont-Gilford	789
Exeter	1329	Somersworth-Coe Brown	1061	Kennett	612
*Keene	1263	Goffstown	1032	Berlin-Gorham	466
*Londonderry	1219	Winnacunnet	988		
*Salem	1069	Lebanon-Mascoma	959		
*Windham	884	Bishop Brady-MEV	942		
*Bishop Guertin	767	Oyster River	796		
*Hanover	693				
*Bow	639	*Petition			
*Trinity	345				
*St. Thomas	341				

2026-27 Girls Ice Hockey Divisional Alignment One Division - 16 Schools					
Souhegan–N.North-N.South	3951	Oyster River-Portsmouth	1779	Concord	1329
Salem-Londonderry-Alvirne	3243	Kingswood-Prospect Mt.- Plymouth	1778	Bishop Brady-Trinity- Bow	1211
Man. Central-Memorial-West	3207	Lebanon-Kearsarge-Mascoma	1444	Berlin-Gorham-Kennett	1078
Pinkerton	2979	Bedford	1367	Hanover	693
St. Thomas-Winnacunnet-Dover	2752	Exeter	1329	Bishop Guertin	767
Keene-Monadnock-Fall Mountain	2168				

ICE HOCKEY POLICY AND PROCEDURES

Information has been separated into the following areas:

NHIAA By-Law Information
Ice Hockey By-Law Information
Regular Season Information
Regular and State Tournament Information
State Tournament Information Only

NHIAA By-Law Information

I. **Make-Up Games (BLA I: Policy; Sect. 13)**

Make-up games may not be scheduled into the last week of the season. The only games that can be played during the last week of the season are games on the original schedules submitted to the NHIAA.
Exception to Reschedule into the Last Week of the Season: If for some reason, a game must be moved into the last week of the season a letter, prior to the game being played, must be submitted to and received by the Chair of the Committee through the NHIAA Executive Director by both schools outlining the reason(s) for the request.
Please note that any game approved to be moved into the last week of the season must be played by the last date to play. No extension of the season will be granted. If the host team is not able to use their regular season arena on the last date to play, the school must make every attempt to find another arena. If unsuccessful, the visiting team will be given the option to host. In the event the game(s) are not played both teams will be issued forfeit losses.

II. **Completed Schedule and Forfeit (BLA I: Policy; Sect. 13)**

All teams must complete their entire schedule submitted to the NHIAA. Any scheduled game(s) not played must be reported (in writing by both schools) to the NHIAA prior to the date of NHIAA pairings with an explanation. The committee will determine if games not played will be considered a forfeit(s) or a no game(s). A team CANNOT forfeit a game to the other team under any circumstances.

Ice Hockey By-Law Information

By-Law Article XXIV: Ice Hockey; Sect. 8

A. The maximum number of teams allowed per By-Law Article IV: Classification; Sect. 10: Tournament Selection Requirements will qualify for the boys and girls tournament in each division.
B. Tournament team selection will be determined in accordance with the present classification system.
C. Tournament games will consist of three (3) fifteen (15) minute periods. Each game will be played straight through. In the event of a tie the following tournament overtime rule shall apply: For all tournament games there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no winner, there will be a 12-minute intermission, ends shall be changed, ice will be made for a fifteen (15) minute "sudden victory" overtime period (s). This procedure will continue until a winner is determined.

Regular Season Information

Advance planning by the school personnel will aid the school in handling the many responsibilities that are involved when you have a team in the State Tournament. The purpose of this manual is to call your attention to a number of details that can be taken care of before you start your quest for the championship. Listed below are several suggestions to assist you in your planning.

I. **Scrimmages**

Scrimmages against other schools shall not be permitted during the first three days of practice and after the first scheduled game. This regulation applies to the varsity, sub-varsity, and freshman teams.

II. **Warm-Up Procedures Boys and Girls**

The teams will come out on new ice and have a 8-minute warm-up. The HOME team will be the first team on the ice. 8 minutes will be set on the scoreboard and the clock will run down. When the horn sounds signaling the end of the warm-up, the teams will go to the goal line and prepare for the Introductions and National Anthem.

III. **Time Between Periods**

12-15 minutes of running time shall be placed on the game clock in between periods while the ice is being resurfaced. When the game clock reaches two (2) minutes remaining, officials shall take the ice first, followed by the HOME team.

IV. **Overtime Procedure (Regular Season)**

In case of a tie game at the end of the third period, there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no score is made in the eight (8) minute overtime period, a tie will be declared.

Regular Season and State Tournament

Special Meeting

It is recommended there be a meeting of the principal, athletic director, and the coach to discuss the following:

A. Team policy and game administration
B. Sportsmanship and conduct of players and coaches
C. Sportsmanship and conduct of cheerleaders and spectators
D. Review the responsibilities for student and spectator sportsmanship and conduct
E. Transportation plans and departure times
F. Other items as necessary

Team Information

I. **Equipment**

A. All game officials and players must wear their helmets anytime they are on the ice with the exception of during the playing of the National Anthem and postgame celebrations. **Note**: Violation of this is an equipment violation; repetitive offences will result in misconduct.
B. Coaches are required to ensure their players are properly equipped.
C. All players must wear a HECC-approved hockey helmet and facemask. HECC requires all mounting hardware of the facemask to be in place, which includes the "J-Clip". This assembly must not be altered in any way when mounting the facemask to the helmet. The removal of the "J-Clip" further increases the risk of potential injury to a player and, according to HECC representatives, may void the HECC Certification, which would make the facemask illegal under current NFHS Ice Hockey Rule 3-4-5.

- Per NFHS Rule 3-4-4: "All players, including goalkeepers, shall wear and have properly inserted into their mouth during the course of play a tooth and mouth protector. A tooth and mouth protector (intraoral) shall include an occlusal (protecting and separating the biting surfaces) and a labial (protecting the teeth and supporting structures) portion and shall cover the posterior teeth with adequate thickness. It is recommended the protector be properly fitted and: (a) constructed from a model made from an impression of the individual's

teeth, or (b) constructed and fitted to the individual by impressing the teeth into the tooth and mouth protector itself. The tooth and mouth protector shall be of any readily visible color and may not be: (1) completely white; or (2) completely clear."

II. **Officials shall make sure all mouth guards are properly inserted**

The Sports Medicine Committee has compiled a list of vendors and companies that provide form fitted mouth guards. Please understand that the information provided is for your use as a reference and decisions must be made by the individual school and/or student athlete. Neither the NHIAA nor the Sports Medicine Committee is in any way recommending or endorsing the vendors or service providers provided in this correspondence.

III. **Jewelry and Body Piercing Rule**

No jewelry, which includes body-piercing objects shall be worn. Religious or medical alert medals must be properly secured under the uniform.

IV. **Official Scoresheet**

An official scoresheet obtained from the NHIAA **MUST be signed by the Head Coach of each team prior to the start of the game** and officials sign after the completion of the game. All athletes **FIRST** and **LAST** names **MUST** be listed legibly. One copy will go to each school, and the third copy will go to the officials who will give it to the officials' supervisor. A copy of the scoresheet will be provided by the Official's Supervisor to the NHIAA. (See Page 17of this document).

V. **Mercy Rule**

In the last period of any NHIAA game, regular season or tournament play, if a team is leading by six (6) or more goals the clock will continue to run. If the lead is down to only four (4) goals, normal timing procedures will be instituted. The only time the clock will stop is to replace a goalie, when the goalie change rules apply, or to administer to an injured player. "At no other time shall running time be used."

VI. **Medical Coverage**

At the athletic competitions where medical coverage is either provided or mandated by the NHIAA, injuries sustained by athletes will be evaluated by the designated medical personnel. The clearance to re-enter competition after an injury will be made by the medical personnel only. Their decision is final and cannot be overturned by the coach, coaching staff, parents/guardians, or any non-designated personnel.

VII. **NFHS Guidelines for Management of Concussions**

The NHIAA mandates the following of the NFHS guidelines for management of Concussions. Concussions: Any athlete who exhibits signs, symptoms, or behaviors consistent with a concussion shall be immediately removed from the contest and shall not return to play until cleared by an appropriate health care professional. For additional information and potential symptoms, please be sure to visit By-Law Article III; Sports Medicine: Sect. 13: Concussions and the New Hampshire SB402 and its language as written.

VIII. **Blood Spillage and Body Fluids**

The NHIAA Sports Medicine Committee suggests that each school develop a local policy in cooperation with their local medical personnel, on how to handle blood spillage.

1. **Housekeeping Procedures for Blood And Body Fluids**

   Disposable latex gloves should be worn to avoid contamination of the hands of the person cleaning spillages involving blood or other body fluids and secretions. Persons involved in cleaning contaminated surfaces should avoid exposure of open skin lesions or mucous membranes to blood or body fluids. A freshly prepared solution of dilute household bleach (one quarter cup of bleach diluted in one gallon of water) or other disinfectant labeled as *virucidal, Tuberculocidal, staphylocidal* is useful. Allow the disinfectant to stand wet for a minimum of one minute to start killing pathogens and disinfecting the area (10 minutes of disinfection time guarantees surface sterility). Whenever possible, disposable towels, tissues, and gloves should be used and properly discarded and mops should be rinsed in disinfectant.

2. **Interpretation of Excessive Bleeding**

National Federation Rules call for a player, who is bleeding, has an open wound or excessive blood on the uniform, to leave the court/field.

The NHIAA interprets "excessive blood on the uniform" to mean that part of the uniform is saturated with blood. Saturated does not mean a wet spot. Saturated means a major portion of the garment is covered and soaked with blood. For this to occur, significant bleeding would have had to take place. For any blood on uniform less than "saturated", the uniform does not have to be changed.

School personnel have the responsibility of treating the blood area with the appropriate disinfecting solution before the athlete may participate. If the uniform is "saturated" with blood, the uniform must be changed before the athlete may participate. This interpretation is to be followed in the conduct of all NHIAA athletic events.

IX. Sportsmanship

Member schools are expected to conduct their interschool relationships in a spirit of good sportsmanship in keeping with the philosophy of the NHIAA. The principal, as the administrative leader of the high school, has the responsibility of exhibiting the principles of good sportsmanship.

X. Taunting

Taunting in all sports is a flagrant unsportsmanlike foul, which shall result in the ejection of the participant from that day of competition, plus the next day of scheduled competition.

Taunting is defined as: "Any actions or comments by coaches, players, or other game personnel which are intended to bait, anger, embarrass, ridicule, or demean others, whether or not the deeds or words are vulgar or racist. Included is contact that berates, needles, intimidates, or threatens based on race, gender, ethnic origin or background, and conduct that attacks religious beliefs, size, economic status, speech, family, special needs, or personal matters."

Examples of taunting that would lead to ejection include, but are not limited to "trash talk", physical intimidation outside the spirit of the game, reference to sexual orientation; "in the face" confrontations by one player to another; standing over/straddling a tackled or fallen player.

NOTE: This policy reinforces the responsibility of game officials, site managers, and game directors during regular season and NHIAA Tournament play.

XI. By-Law Article IX: Sportsmanship; Sect. 6: Disqualification from an Interscholastic Athletic Event

C. If a player or coach receives a disqualification in a holiday tournament, they shall not participate in any scheduled interscholastic athletic event until they sit the next scheduled interscholastic event. This is defined as the next game on the teams regular season schedule.

G. Any player who leaves the bench area during an interscholastic athletic event where an altercation is taking place in the playing area shall receive a one-game disqualification for the next scheduled game. If the infraction is not reported by the game official, it is the responsibility of the school administration to report and enforce the consequence. (CM 5.2019)

- **Any player involved in a fight shall receive a two (2) game suspension for the first offense. A second offense will lead to a disqualification in that sport for the balance of the sports season.**

H. *BLA IX: Sportsmanship; Sect. 6 G: supersedes the NFHS Ice Hockey Penalty Rule 4-5-2: Game Misconduct Penalties. A player or coach who has received a game misconduct penalty for unsportsmanlike conduct shall be immediately removed from the game by the NHIAA Sportsmanship By-Law invoked as stated above. *This decision cannot be appealed to the NHIAA Sportsmanship Committee, as it is considered to be a judgment call by a game official.*

Per NFHS Ice Hockey Rule 4-5-2: "Any player who incurs five penalties, any combination of majors or misconducts in the same game, shall be assessed a game misconduct penalty."

XII. Removal from The Game

Review NFHS Ice Hockey Rulebook 4-11-1

XIII. **Spectator Conduct**

Possession and/or the use of artificial noisemakers, amplifiers, horns, drums, etc. is prohibited at all times during the NHIAA regular season and tournament games.

- Throwing objects on the ice is prohibited. School administrators are required to identify any person(s) involved in throwing objects on the ice and remove them from the facility immediately. The offender(s) are to be banned from all NHIAA sanctioned ice hockey games for the balance of the season, including tournament play.
- The playing of musical instruments and/or amplified music while the puck is in play shall be prohibited.

The following items apply to the State Tournament only:

I. NHIAA Site Selection Criteria Policy

NHIAA Sports Committees will make every effort to provide sites for the semi-finals and finals with the following criteria in mind. The criteria are not listed in order of priority.

A. Health and safety of participants.
B. Comfort and safety of spectators (including adequate seating and parking, and restrooms).
C. Handicapped accessible for spectators.
D. Relative travel requirements of participating schools.
E. The ability to sell, collect and account for ticket sales.
F. Playing surfaces must meet the requirements as established for that sport.
G. Facility rental charge (if applicable).
H. Sufficient parking.
I. Other costs associated with running the event.
   - Public Safety – Approximate costs
   - Ice charges – If applicable
   - Custodial
J. Receptivity and cooperativeness of personnel working at site.
K. Provide concessions (Facility keeps all sales).
L. Provide area for NHIAA memorabilia sales.
M. **Preliminary and Quarterfinal Round Games at Home of Higher Seed**
   If the home team cannot fulfill all the criteria listed above to host a preliminary or quarterfinal round game, the home school shall locate another site or will play the game at the home of the opponent. The game date(s) set by the NHIAA Ice Hockey Committee will **NOT** be changed with the exception of weather-related issues.

II. Tournament Programs

- An official tournament **roster and picture** (team photo in uniform, no mascots allowed) must be submitted to the NHIAA Office prior to the start of the tournament.
- A **TOTAL** of twenty-five individuals to include twenty (20) players (2 goalies recommended), four (4) non player personnel, and one (1) designated medical personnel shall be permitted to occupy the bench area.
- For those teams that do not have twenty players in uniform or a designated medical person, additional personnel may NOT be substituted.
- **Only the athletes rostered for the game are allowed to participate in warm-ups.**
- All programs will include all teams that qualify for the preliminary round.

III. Official Tournament Squads and Bench Personnel

- **Penalty bench: The penalty bench is reserved for penalized players and not the overflow of players on the bench or the Press.** For liability reasons Below Grade Nine (9) students/children are not allowed to be on the team benches or on the sidelines at any regular season and tournament contest.

IV. Ticket Procedure

Refer to By Law Article I: Policy, Sect. 18: Admission Fees for NHIAA Tournament Events.

- Only official NHIAA passes will be honored. **All pass holders must utilize the Pass Gate.**
- Tickets will go on sale at each tournament site, and the Gate will open one (1) hour prior to the start of the first game. No non-participant shall gain entrance to the arena at any time without the purchase of an admission ticket.

  *NOTE: A Senior Citizen is an individual who has reached the age of 65 or older.

V. Choice of Goals and Bench

The HOME team shall have choice of goal and must also occupy the bench nearest that goal for the first period. Goals will be changed for the second, third and any overtime periods, however the bench first occupied will remain throughout the entire game, including overtime. At the SNHU Arena, the higher seed will be assigned the HOME bench.

VI. Uniforms

Each participating team should have two (2) sets of uniforms, i.e. light and dark. The HIGHER seeded team will wear the light uniforms, and the LOWER seeded team will wear the dark uniforms. The higher seeded team will be the HOME TEAM throughout the tournament. In the best interest of the tournament, it is recommended that each player wear the corresponding number as was submitted to the NHIAA on the Tournament Roster and is listed in the tournament program.

VII. Dressing Rooms

Dressing rooms will be assigned to each team by the Game Director at the site of each tournament. An attendant will be available to allow teams admittance to the locker room. After the game the attendant and coach will inspect the locker room to see that no damage has been incurred. Coaches should be prepared in case the media, radio broadcasters or television crews want to be in your dressing area. It is the coach's prerogative to say "NO" to this request. This advance notice will enable you to think about this procedure.

VIII. Warm-Up Procedures Boys and Girls

The teams will come out on new ice and have a 8-minute warm-up. The HOME team will be the first team on the ice. Warm-up pucks will be the school's responsibility at all tournament sites. They are **not** provided.

Semifinal and Final games or games being played back to back:

GAME #1: 8-minutes will be set on the scoreboard and the clock will run down. When the horn sounds signaling the end of the warm-up, the teams will go to their benches and prepare for the INTRODUCTIONS.

GAME #2: At the conclusion of Game #1, the ZAMBONI will make ice as quickly as the rink is cleared. Teams will come out for a 8-minute warm-up following the same procedure as Game #1. Game #2 will not start prior to the published start time. The HOME team goes on the ice first.

IX. Team Introduction

GAME #1 and the CHAMPIONSHIP GAME - advise your players to wear their helmets or face masks for the introduction. Each team will be introduced in numerical order, beginning with the visiting team. As each team member is introduced, they will skate to the blue line and face center ice. This will allow spectators and radio and television cameras to get a good look at each player.

Upon the announcement of the National Anthem, the players should turn and face the American Flag. The teams will return to their benches briefly following the National Anthem and the game will begin.

GAME #2.... When the horn sounds indicating the end of the 8-minute warm-up, the teams will go to their benches. The visiting team will be introduced first in numerical order. Each player will skate to the blue line and face center ice. They will return to their bench after the introduction is completed.

The HOME team will then be introduced in numerical order. Each player will skate to the blue line and face center ice. At the conclusion of their introduction, they will return to their bench and Game #2 will begin.

The National Anthem will be sung prior to ALL games, including when multiple games are being played at the same site.

X. Time Between Periods

12 minutes will be allowed between periods. Teams should be on the ice at 2 minutes remaining. HOME team continues to go out first. **NOTIFICATION** will be given to each dressing room, with 3 minutes remaining.

XI. Tournament Overtime Rule

For all tournament games there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no winner, there will be a 12-minute intermission, ends shall be changed, ice will be made for a fifteen (15) minute "sudden victory" overtime period (s). This procedure will continue until a winner is determined.

XII. Trainers

Trainers shall be required to be on duty at neutral tournament sites one half (1/2) hour before the contest begins. Schools requesting medical services are to provide the necessary supplies for the trainer at both regular season games and tournament events.

XIII. Press Box

During NHIAA events the press box shall be used exclusively by members of the press only.

XIV. Goal Judges

Will be assigned through the officials association and will be used at the semifinal and final rounds.

XV. Policy for Bands

A. The NHIAA Ice Hockey Committee will permit "Pep Bands" to play at the tournament games.
B. Each "Pep Band" will be allowed a MAXIMUM of twenty (20) students. "Pep Bands" will be allowed free admission to the games in which their team is competing only when accompanied by an advisor. The bands should be seated and ready to play at least 30 minutes before the game. All members in excess of the 20 student limit must purchase an admission ticket.
C. "Pep Bands" will be assigned a seating location by the Game Director. An advisor MUST be with the band at all times they are playing.
D. For game #1 of a two-game program, the band representing the team in LIGHT UNIFORMS will play prior to the game. The band representing the team in DARK UNIFORMS will play between periods 1 and 2, and each band will play between periods 2 and 3.
E. The National Anthem will be played by the "Pep Band" from the "HOME" school wearing LIGHT uniforms, prior to Game #1 following the introductions.
F. Bands may only perform before the game and between periods. No bands may play during the game.
G. Members of bands are not allowed on the ice to play.
H. If only one band shows - it may play before the game and between the periods.

XVI. Policy for Cheerleading Squads

A. A cheerleader plays a very important role in the stimulation of enthusiasm in both the crowd and your team.
B. Each participating school is allowed a maximum of ten (10) Cheerleaders (in uniform only) plus one advisor. The advisor is requested to sit with the cheerleaders. Requests for more than ten (10) cheerleaders may be granted on a case-by-case basis. The NHIAA must be notified.
C. Cheerleaders will be admitted free only to the session in which your team is playing. They should arrive 30 minutes prior to the game and should use the Pass Gate.
D. No flammable material will be allowed in any of the arenas. Signs, posters, etc. are acceptable but no ticker tape, streamers or confetti. All signs and posters are to be in good

taste. Noisemakers will not be permitted at any time.

E. All cheers are to be in good taste or they will be asked to leave the arena. No booing officials or players and no inappropriate signs. PROMOTE GOOD SPORTSMANSHIP!
F. Courtesy toward officials and opposing players is expected.

XVII. Fifty/Fifty (50/50) Raffles

Fifty/Fifty drawings are permitted by the New Hampshire Interscholastic Athletic Association (NHIAA); at the site of an NHIAA member school hosting any round of an NHIAA tournament event (s). Fifty-fifty raffles will not be permitted at "neutral sites" that are not NHIAA Member School sites.

XVIII. Awards and Presentation

Official NHIAA championship and runner-up plaques, in addition to twenty-seven (27) individual medals, will be awarded to the respective champion and runner-up teams in each division. Awards will be presented by the NHIAA Ice Hockey Committee immediately following the championship game. Both teams will line up on the blue lines to receive the awards. Both teams are expected to stay on the ice through the duration of the awards ceremony at the championship game. The runner-up team will receive their awards first, followed by the championship team.

XIX. Protest Procedure at State Tournaments

During State Tournament play **AT NEUTRAL SITES**, there shall be no appeals of protests to the Executive Director. All protests shall be resolved at the game site at the time of the protest. During State Tournament Play at the home of the higher seed protests shall be resolved using the same procedure used during the regular season.

XX. Tournament Event Postponements

- Once the official NHIAA Tournament Pairings have been released, there will be no switching of bracket placements.
    - Game times (not date) may be adjusted at tournament contests held at the home of the higher seed, if both teams are agreeable.
    - At neutral sites there shall be **NO** date or time changes with two (2) exceptions:
        1. Graduation Exercises
        2. Weather and/or facility issues
- **Home of Higher Seed:** The decision to postpone a tournament game held at the home of the higher seed will be left to the discretion of the home site Game Director to make the decision to postpone and reschedule games to the next day. The officials and the NHIAA must be notified of the postponement and the reschedule date and time.
- **Neutral Site – During the Week:** The decision to postpone a tournament event during the week will be made by the NHIAA. Schools, Supervisor of Officials, Game Directors, Police and Trainers will be notified by the NHIAA.
- **Neutral Site – Weekends & Holidays:** The decision to postpone a tournament event on weekends and holidays will be made by the NHIAA. SCHOOLS WILL NOT BE NOTIFIED. It will be the responsibility of the schools playing to check the NHIAA website (visit www.nhiaa.org and click on the "tournament info" link). The NHIAA will notify Game Directors, Supervisor of Officials, Police and Trainers. TEAMS SHOULD NOT LEAVE FOR THE TOURNAMENT SITE UNTIL THE NHIAA WEBSITE HAS BEEN CHECKED.

Pre-Tournament Ice Hockey Meeting
IMPORTANT REMINDERS
Coaches and Players

Congratulations and welcome to the NHIAA Tournament competition. I am sure you are proud to represent your school and community. They are certainly proud of you. Our goal is to promote fair play and quality competition so that students under competitive conditions can develop and display a high caliber of hockey as well as good sportsmanship. Listed below are **reminders** that the NHIAA Ice Hockey Committee would ask each coach to review with their teams prior to Tournament Competition. Although Coaches may assume team members are knowledgeable about the reminders listed below the committee feels it is a worthwhile endeavor to review them prior to the State Tournament. **Please take a couple minutes to address these reminders with your team. Thank you.**

1. **Practice Pucks** – Practice pucks will not be provided for the semifinal or final rounds. Schools must provide their own practice pucks for the semifinal and final rounds at neutral sites.
2. Referees will meet the captains from both teams on the ice prior to the end of warm-ups.
3. **Players Properly equipped -** to include: mouthpieces, chin straps, protective equipment, breezers fastened and not torn, no jewelry.
4. **NFHS Rulebook -Points of Emphasis**: hits to the head, reckless use of the stick, checking from behind, chippy play – especially after the whistle.
5. **Multiple Majors** – if a player receives 2 major penalties in the game a game- misconduct penalty will be assessed.
6. Any combination of **5** minors/majors will result in a game disqualification
7. **Taunting** will not be tolerated and will result in ejection. This includes but is not limited to verbal and physical taunting.
8. A TOTAL of twenty-five individuals to include twenty (20) players (2 goalies recommended), four (4) non player personnel, and one (1) designated medical personnel shall be permitted to occupy the bench area. For those teams that do not have twenty players in uniform or a designated medical person, additional personnel may NOT be substituted. **These roster requirements also pertain to the number of athletes allowed to participate in warm-ups.**
9. 8-minute warm-up with team introductions to follow. Reminder: helmets off during the national anthem and face the flag – players on the goal line – do not turn backs to opposing team during introductions.
10. **Entering** the ice procedures – The home team shall enter the ice first; the visiting team will enter five seconds later. Between periods, teams shall skate directly towards their bench.
11. **Leaving** the ice procedures – The team furthest from the exits shall hold and look for officials signal to leave ice.
12. **Overtime procedures** – For all tournament games there shall be a three (3) minute intermission, ends shall be changed, ice will not be made, and an eight (8) minute "sudden victory" period will take place. If no winner, there will be a 12-minute intermission, ends shall be changed, ice will be made for a fifteen (15) minute "sudden victory" overtime period (s). This procedure will continue until a winner is determined.
13. **End of Game rules – For Championship Game ONLY** – After brief celebration be sure to have team line up on blue line nearest team bench. Listen for Post Game announcements. Acknowledge and be polite toward Runner-up during presentation of medals and toward Champion during presentation of their medals. Each player will be announced, come forward and receive medal. Both teams are expected to stay on the ice through the duration of the awards ceremony at the championship game.
14. Good luck!

Official Scoresheet

NHIAA Ice Hockey

Division: _____ Date: _____

Rink: _____

HOME TEAM: _____

VISITING TEAM: _____



HOME		
No.	NAME	Starters
		G
		D
		D
		LW
		C
		RW
Coach Signature:		

H	Per.	Time	SC	Ast.	Ast.
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

Scoring by Period		
Home		Visitor
	1	
	2	
	3	
	OT	
	F	

Saves by Period	
1	
2	
3	
OT	
F	

V	Per.	Time	SC	Ast.	Ast.
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					

VISITOR	
No.	NAME Starters
	G
	D
	D
	LW
	C
	RW
Coach Signature:	

Home Penalties

Per	#	Serv.	Penalty	Min.	Start	On

Official 1 Name: (Print) _____

Signature: _____

Official 2 Name: (Print) _____

Signature: _____

Game Notes:

Visitor Penalties

Per	#	Serv.	Penalty	Min.	Start	On