

WIAA // GESA CREDIT UNION

POSTSEASON STANDARD OPERATING PROCEDURES

DANCE/DRILL

MARCH 28, 2025 (2B/1A/2A/3A)

MARCH 29, 2025 (4A)

Yakima Valley SunDome

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SPORT-SPECIFIC SOPs

Changes from the 2023-24 Dance/Drill Regulations are indicated in bold type and shaded.

Facility Access – Please enter through the participant pass gate. Participants and coach(es) must be listed on a squad roster on school letterhead provided by the athletic director of the school. The pass list will allow access to any tournament game.

- 1. Dance/Drill Participant Roster Limits** – Participants are admitted free through the pass gate. There is no limit on the number approved by the participating school.
- 2. Dance/Drill Coach Limits** – One coach may be admitted at no charge for every eight participants (one to eight participants, one coach admitted free; nine to 16 participants, two coaches) up to a maximum of three coaches.

Dressing Room – A room may be available for changing clothes and preparing for games. Please do not use the public restrooms for this purpose.

Check-in at Site – The dance/drill coach must report to the Tournament Manager one-half to one hour prior to each of their game times to verify supervisory responsibilities and to determine performance schedules.

Warm-up Area – A designated warm-up area may be provided.

Stunts – NFHS rules apply. Stunts may be practiced only in the designated warm-up area IF THE SQUAD BRINGS A MAT and performs ONLY on the competition floor. No coaches will be allowed onto the competition floor as spotters. Each squad is responsible to provide any matting required to meet NFHS safety rules.

Half-time Music – Squads are required to have their own music unless the band is playing. A representative of the squad must be present at the announcer's table to cue the music.

Half-time Entertainment – Seven minutes may be allocated for half-time entertainment. Since the clock is running, the time allotted for performing groups begins when the group enters the court and ends when the group exits the court (NOT when the music begins and ends). All half-time entertainment must be cleared with the Tournament Manager prior to the contest. The recommended performance order is listed below. This schedule can be changed upon mutual agreement of all performance groups and/or the Tournament Manager depending upon half-time presentations or special promotions.

1st – Home Dance/Drill Team (three minutes maximum)

2nd – Visiting Dance/Drill Team (three minutes maximum)

3rd – Home Cheerleaders (30 seconds)

4th – Visiting Cheerleaders (30 seconds)

5th - Home Band (if time permits)

6th - Visiting Band (if time permits)

Length of Routines - Squads are recommended to be prepared with both short and long routines, depending upon the available time and the number of squads on site.

Changes from the 2023-24 Dance/Drill Regulations are indicated in bold type and shaded.

1.0 **QUALIFYING FOR POST SEASON EVENTS**

- 1.1 Dance/drill is a team event. A team is defined as being two or more participants.
- 1.2 The team must have performed in at least five school events, such as school assemblies, half-time performances, pep rallies, etc.
- 1.3 The team must have participated in at least one WIAA school sponsored competition in each of the categories in which they wish to compete at the district event and at the state event. The team must have scored at least 195 as a minimum qualifying score (whole numbers only; there will be no rounding of decimals) after all deductions (based upon the cumulative scores awarded by three judges) in the category in which the team will compete at the state event.
 - 1.3.1 A school sponsored dance/drill competition is
 1. Staffed entirely by school personnel and/or affiliates (school administrators, teachers, coaches, booster clubs, etc)
 2. All registration/entry fees must be deposited into the school ASB account
 3. Maximum \$100 per routine registration/entry fee may be charged
 4. WOA/WSSJA judges are required
- 1.4 The team must have participated in its WIAA District qualifying tournament and must score at least a 219 or higher as a minimum qualifying score (whole numbers only; there will be no rounding of decimals) after all deductions (based upon the cumulative scores awarded by three judges) in the category in which the team will compete at the state event.
- 1.5 **DRILL DOWN:** Drill Down is a category in which individual participants may compete.
 - 1.5.1 Drill Down participants competing in the WIAA District events must be on teams that qualified and compete at the WIAA District events.
 - 1.5.2 Drill down participants competing in the state championships must be on teams that qualify and compete at the state championships.

2.0 **SCHEDULING OF QUALIFYING EVENTS**

- 2.1 In order to guarantee the appropriate number of judges for the WIAA District qualifying events, and for all teams to have adequate preparation time, the deadline for determining district entries to the state dance/drill championships shall be midnight Saturday two weeks prior to the week of the state championship event.

- a. In the school years ending with an even number, Districts 2, 4 and 6 shall complete their qualifying event three (3) weeks prior to the state championship event; Districts 1, 3 and 5 shall complete their qualifying event two weeks prior to the state championship event.
- b. In the school years ending with an odd number, Districts 1, 3 and 5 shall complete their qualifying event three weeks prior to the state championship event; Districts 2, 4 and 6 shall complete their qualifying event two weeks prior to the state championship event.

3.0 **STATE EVENT FORMAT:** The State Championship will be formatted based upon school classifications, with 4A schools competing against other 4A schools, and the B/1A/2A/3A schools competing against other B/1A/2A/3A schools within each category. Practice times, competition, drill down and the awards ceremony for each classification will be completed in a single day.

3.1 The classifications will rotate competition days every other year. The 4A schools will compete on Friday during the school years ending with an even number; the B/1A/2A/3A schools will compete on Friday during the school years ending with an odd number.

4.0 **COMPETITION SCHEDULE:** The competition director will create the schedule balancing the needs of teams, judges, event staff, and audience. When possible, the director will rotate the order of categories, with the exception of the show category, from year to year so that no category will perform immediately following the show category or last in consecutive years. All teams in the same category will be judged consecutively by the panel assigned to that category whenever possible.

5.0 **PRACTICE SCHEDULE:** Practices will be scheduled on the same day as the competition for that school. Available practice time will be divided equally among the teams with a minimum of three minutes and a maximum of five minutes per performance. Show routines would be guaranteed a minimum of four minutes. The practices will be closed to other teams.

6.0 **ENTRY:** Entry will be provided for the participants, coaches, and team support personnel as approved by the WIAA.

6.1 Participants will have their hands stamped upon initial entry.

6.2 Coaches wrist bands: One wrist band for each eight students, with a maximum of three per team. An adult all-tournament ticket may be exchanged for additional wrist bands.

6.3 Chaperone wrist bands: One wrist band for each eight students, with a maximum of five per team. An adult all-tournament ticket may be exchanged for additional wrist bands.

7.0 **CATEGORIES:** NFHS Spirit rules and WIAA casebook applications will be strictly enforced in all categories.

7.1 All categories are subject to the criteria of the NDAC_WA Rubric.

- 7.2 Themes may be used in any category.
- 7.3 Backdrops, sets, portable dance floors, and props are only allowed in the Show category.
- 7.4 Poms are only allowed in the Pom category and Show category (if related to theme).
- 7.5 Categories consist of:
 - 7.5.1 Dance: A Dance routine is an artistic form of primarily nonverbal communication. A routine may be of any style, or combination of styles (e.g. jazz, lyrical, modern, contemporary) that is not defined by another WIAA category definition (i.e. Kick, Hip Hop, etc.).
 - 7.5.2 Hip Hop: A Hip Hop routine is funk or street style dance based on isolations and rhythms (e.g. free style, popping, locking, breaking, etc.). Timing and articulation of the body are major elements of the technique with movements and gestures being mostly percussive. Group synchronization, uniformity, and team style must be apparent.
 - 7.5.3 Kick: A Kick routine highlights a variety of kick series. Kicks should be the focal point and must be used for at least fifty percent (50%) of the routine. All other choreography is secondary and should not detract from the focus on kicks. A kick is defined as movement performed as an extension of the leg from the hip or knee.
 - 7.5.4 Pom: A Pom routine is designed to emphasize the visual impact of the poms. The focus on poms is primary in choreography. All other movement and choreography is secondary and should not detract from the visual impact of pom patterning.
 - 7.5.5 Military: A Military routine is a precision routine with an emphasis on sharpness through the dancer's entire body. Routine may include, but is not limited to, sharp angular arm-hand sequences, military maneuvers, pattern formations, visual effects, and a variety of marching styles. Kickline sequence is allowed. All difficulty and technical elements must be in keeping with military style/quality.
 - 7.5.6 Show: A Show routine focuses on story/characterization and/or theme. Props (including flags, manuals, poms, etc.), costumes, and the creative use and interpretation of music should be used to develop the story/theme. The choreography expresses a story line and/or theme that does not rely on any prior knowledge of the story/theme's origin (on part of the audience/judges). Backdrops, sets, and portable dance floors may be used to enhance the program.
- 7.6 A school may enter only one team in each category. Each school may enter in a maximum of three categories.

8.0 PERFORMANCE AREA

- 8.1 The entire raised basketball court represents the performance boundary area.
 - 8.1.1 The court is 94 feet by 50 feet.
- 8.2 Entrances and exits from the performance area will not be judged by the performance judges. Teams are encouraged to enter and exit the court using the ramps provided.
 - 8.2.1 The ramps are eight (8) feet by eight (8) feet.

9.0 LENGTH OF ROUTINE

- 9.1 The length of Dance, Hip Hop, Military, Kick and Pom routines will be one minute, 45 seconds to three minutes (1:45 to 3 minutes.) A team is also allowed an additional one minute to enter and one minute to exit the performance area.
- 9.2 The length of Show routines will be one minute, 45 seconds to four minutes (1:45 to 4 minutes), with up to an additional three minutes to set and three minutes to remove props.

10.0 SCORING/JUDGING

- 10.1 Uniforms and dress for performance must be approved by the local school district. Precautions should be taken so that the performing area is not marred. Any shoes that will scuff floors must be taped with non-marking tape. A safety/technical judge may check shoes prior to the performance.
- 10.2 Each judging unit will consist of three sets of judges with three judges plus two safety/technical judges in each set.
- 10.3 Judges will be positioned on one side of the facility.
- 10.4 The points from each judge will be totaled to create a team's overall score. The team with the highest overall total score will be declared the winner in that category. The team with the second highest scores will be declared the consolation winner (second place) and so forth.

10.4.1 The National Dance Coaches Association scoresheet will be utilized.

- 10.5 Safety/Technical judging and timing
 - 10.5.1 Starts when the first participant crosses the performance area boundary.
 - NOTE: Show teams will be allowed to move their sets/props anywhere around the court (on the concrete) during the three minutes prior to their performance.
 - 10.5.2 Ends when the last participant crosses the performance area boundary.

11.0 ENTRANCE PROCEDURES

- 11.1 All teams must be ready to take the floor one team ahead. Teams must remain in the on-deck area and move into entrance position upon hearing the official announcement to do so. The announcement procedure will be:

- 11.2 The announcer will say, "_____ High School, take your positions." Team members will get into beginning position.
- 11.3 Once in position, the announcer will say, "Now presenting, _____ High School or the _____ High School _____ Team Name performing _____ (title of routine), in _____ (category.) _____ High School, your music is on." The routine then begins.

12.0 **MUSIC:** All music must initially be approved by the local school district administration and meet the regulations listed below. Failure to meet these regulations will result in a penalty. Penalties for inappropriate music will be assessed by safety/technical judges at events.

- 12.1 The process to submit music is yet to be determined. Complete details will be included in the coaches packet for the state championships.
- 12.2 Music may have words, but all must be appropriate. It is the coach's responsibility to screen all music to ensure that it is appropriate for the students, audience, and community.
- 12.2.1 Inappropriate words/phrases/sounds/syllables, in any language, must be completely edited out; they cannot be disguised with a sound effect. It should not be obvious to listeners that there was an inappropriate word. When editing, it is advisable to edit out the entire eight-count or section.
- 12.2.2 Words/phrases that promote activities that are illegal for minors must be completely edited out. Metaphors, innuendos, and slang terms that refer to these activities must also be edited out.
- 12.2.3 Words/phrases that contain references to guns or other weapons being used to harm others must be edited out.
- 12.2.4 Coaches should be very cautious of music that has sexual references, metaphors, etc. Choreography should de-emphasize these lyrics.
- 12.2.5 Penalties for inappropriate music will be assessed by safety/technical judges at events based on NFHS rules.
- 12.3 A representative of each team must be present at the announcer's table to cue the music when his/her team is performing. No responsibility is taken by the sound crew if no one is there.

13.0 **PROPS AND PREPARATION**

- 13.1 Props or sets may be used; however, all props or sets used must have rubber or carpet tips in order to protect them from scarring the floor.
- 13.1.1 The roll up door for moving props into and out of the SunDome is 20 feet wide by 15 feet high.
- 13.2 No provisions will be made for special effects. The use of fire, smoke, and helium balloons WILL NOT be allowed in competition. Any violation of these safety rules will result in disqualification.

13.3 Props imitating or implying any sort of weapon will not be allowed except for the use in traditional color guard performances. Violating this rule will be considered a technical violation for unsportsmanlike actions.

13.4 Up to three minutes will be allowed for placement and the removal of props.

14.0 **FLASH PHOTOGRAPHY:** Flash photography is prohibited. After appropriate warning announcements have been made, violators may be asked to leave the facility by the Event Manager and/or the Safety/Technical Judge.

15.0 **PENALTIES**

15.1 Any damage to the floor resulting from a team's performance will be that school's responsibility. Rosin is not allowed on shoes or on the competition floor.

15.2 There will be a five point penalty assessed if the routine is over or under the established time limits. Penalties will be assessed in ten-second increments, five points for every 10-second increment.

15.3 No points will be deducted if hands cross outside the court to drop or pick up poms or props.

15.4 A one point penalty will be assessed for each performer who exits the designated performance floor and then re-enters during the performance.

15.5 A five point penalty will be assessed if props are not set up/cleared off the floor within the three minute time limit.

15.6 There will be a five point penalty for safety/technical infractions and choreographed drops and a one point penalty for accidental drops.

15.7 There will be a .5 penalty for logo infractions on costumes, for accidentally stepping on items and for accidental costume malfunctions that DO NOT become a safety concern.

15.8 There will be a five point penalty assessed for inappropriate music.

15.9 A five point penalty will be assessed if teams do not enter or exit the performance area within the one minute time limit for all categories except show which has a three minute time limit.

16.0 **GAMES COMMITTEE** - For the purpose of ruling on appeals, the Games Committee shall consist of the event manager, the head judge, a safety/technical judge not involved in the original decision and two participating coaches, athletic directors or school administrators not involved in the dispute in question (either competing in a different category or in a different classification.) If the Games Committee cannot agree to support the appeal, then the original decision will remain in effect.

17.0 **AWARDS:** Awards will be presented in each category with a minimum of four schools competing in that category or if the conditions below are met.

- 17.1 The categories may be divided at the state championships by classification if four or more teams compete in a given category at state.
- 17.1.1 A first place trophy will be awarded in each category with a minimum of four schools competing in that category
- 17.1.2 A second place certificate will be awarded when five to eight schools compete in a category.
- 17.1.3 A third place certificate will be awarded when nine to 12 schools compete in a category.
- 17.1.4 A fourth place certificate will be awarded when 13 to 16 schools compete in a category.
- 17.1.5 A fifth place certificate will be awarded when 17 or more schools compete in a category.
- 17.2 If less than four teams compete in a given category, a first place trophy will be awarded if a team scores at least an 85 (based upon the average of the three judges in that panel.)
- 17.3 If less than four teams compete in a given category at state over a three year period, that category may be combined with the smallest (meaning the fewest number of competing teams) category the following year. If the numbers in the category increase, the category may be separated in future years.

18.0 **ALL STATE COMPETITIONS:** The WIAA does not select nor announce the selection of an all-state or all conference team. If one is selected, it is done by outside groups, other than WIAA event management, and is announced or publicized by outside organizations.

GENERAL REGULATIONS

ALLOCATIONS

Postseason berths are allocated to WIAA Districts based on the total number of schools offering the sport in that classification/gender.

STATE TOURNAMENT TICKETS

The WIAA has transitioned to paperless ticketing with State Tournament tickets available for purchase digitally through GoFan, the WIAA's ticketing partner. Fans are encouraged to purchase tickets online in advance of the events but will have the ability to purchase digital tickets onsite by accessing the GoFan digital ticketing site using their mobile devices. Limited paper tickets will be available at most sites on the day of the event. **SERVICE FEES APPLY TO ALL TICKETS SOLD. The Tacoma Dome, Yakima Valley SunDome, and Spokane Arena manage their own tickets. Venue-imposed fees apply.**

- **SENIOR:** Age 62 and over
- **MILITARY:** Active Duty, Veterans, Guard, and Reserves with proper Military I.D.

- **STUDENT:** Children aged 5-11 and students aged 12 and over with a valid high school or middle school ASB card (the actual ASB card must be presented; pictures of ASB cards on cell phones will not be accepted)
- **Children under the age of 5 are admitted free**
- 1st and 2nd Round ticketing for Soccer and Football is managed by the respective WIAA host Districts
- Tickets are valid only at the site/event for which they are purchased EXCEPT for Regional Basketball and Semifinal Football where tickets are valid at all sites on the day for which they are purchased

QUALIFYING TOURNAMENTS/EVENTS

Qualifying events must be completed by the Saturday prior to the start of the WIAA State Tournament.

PASSES

Passes are to participating schools according to the respective sport-specific guidelines.

- **Supervisory Passes**
Supervisory passes are to be used only by the designated school staff who are in attendance to supervise the student body fan section.
- **School Media**
School Photographers will be granted entry and may be granted floor privileges for the contest(s) in which their school participates. Each must be added to the school's pass list based on the allocated spaces in FinalForms. These positions are intended for student media, however, adults will be allowed to fill these spaces if necessary.
- **Schools Billed for Pass Gate Entry**
Schools will be billed following for any school personnel who enter through the Pass Gate that are not included on the Pass Gate List. The billing rate will be for an All-Tournament ticket.
- **College Coaches**
Passes shall not be issued to college coaches for scouting purposes.

ALL-TOURNAMENT TEAMS

- The WIAA does not select/announce an 'All-Star' or 'All-Tournament' team.
- If one is selected, it is announced and publicized by an outside group.

INSURANCE

- Leagues, Districts, and the WIAA maintain General Liability insurance policies for their League, District, and State Championships.
- The WIAA also provides a Catastrophic insurance policy for post-season/Championship events.
- All other coverage, including accident insurance, is the responsibility of participating schools and or individuals.

GAMES COMMITTEES

- Tournament Managers will appoint and name a Games Committee that will be onsite or readily accessible by phone for all postseason qualifying and/or State events.

- Participating coaches will be informed of the process and makeup of the Games Committee prior to the start of each event.
- Questions concerning infractions may be brought to the Games Committee by the Head Coach or a school administrator, NOT by a contestant, parent, or spectator.
- The Games Committee shall be composed of no fewer than three (3), nor more than five (5), members.
- Games Committee members may not have a conflict of interest with the teams/individuals involved with the game/contest under dispute.

Games Committee Duties:

- Assist the Tournament Manager as needed and be immediately available at all times during the event.
- Act as an arbitration board of dispute on questions or protests that might arise - the final decision must be the consensus of the Games Committee.
- The Games Committee WILL include:
 - The Tournament Manager or designee;
 - The Head Official;
 - A Coach, Athletic Director, or School Administrator;
 And MAY include:
 - The Official Scorekeeper, OR
 - Another member of the event staff

PROTESTS

In all WIAA State Tournaments, the following process will be conducted for protests:

Protest Process:

- If a Head Coach believes there has been a misinterpretation/misapplication of a specific rule, the coach shall notify the game officials following the incident and prior to the resumption of action that the contest is under protest.
- The official(s) will suspend the contest until a decision of the Games Committee has been determined. The Games Committee will meet immediately or as soon as is reasonably possible upon receiving notification of the protest.
 - During the Games Committee meeting, the coach shall be afforded the opportunity to present rationale and justification including the specific rule(s) in question, how the officials misapplied/misinterpreted the rule(s), and the desired outcome of the protest.
 - The official(s) shall be afforded the opportunity to present the rule and its implementation in the protested situation.
- The Games Committee will consult with the WIAA staff member who oversees that sport; will follow any additional protest procedures covered in the specific NFHS rule book; and will utilize the NFHS and/or WIAA playing rules, scorebook, and/or statistics to determine the appropriate ruling.
- The Games Committee will deliberate in a closed session.
- The decision of the Games Committee is final and cannot be further appealed.
- Protests of an official's judgment will not be heard.

TEAMS/INDIVIDUALS UNABLE TO ARRIVE FOR SCHEDULED COMPETITION AT A STATE EVENT

Teams/individuals earning the right to participate in State events should have those rights protected as much as possible. Participating schools must also realize that these events are held to certain restrictions with facilities, game officials, and all other game administration and operations.

- A WIAA State event shall be defined as any tournament event managed by the State Office.
- Competing schools are responsible for notifying the WIAA Staff or the Tournament Manager in a timely manner if they are having difficulty traveling to the event site due to weather or an emergency and may not arrive in time for their scheduled competition.
- School personnel have the responsibility of making alternative travel plans based on weather forecasts and other foreseeable barriers to travel.
- As a common practice, input and recommendations are to be sought from the Highway Patrol and/or the Department of Transportation.
- Specific circumstances not covered by this policy are left to the discretion of the WIAA Staff.
 - If a team/individual is unable to arrive at a State event site for their scheduled competition due to circumstances beyond their control (e.g., an earthquake, all passes closed, roads closed due to flooding, etc.), that team/individual will be allowed to participate in their scheduled event provided they arrive at the event site and are able to compete on the day of their scheduled event.
 - The WIAA Staff, in cooperation with the Tournament Manager, shall adjust the schedule of the event for the purpose of allowing maximum participation for all qualified teams/individuals.
 - If the team/individual is unable to arrive to compete on the day of its event, a forfeit is recorded and that team/individual shall move into the consolation bracket or be dropped from competition, whichever is applicable to that particular stage of the event.

INCLEMENT WEATHER

- In the interest of safety, weather/conditions beyond the control of the participating teams/individuals and/or Tournament Manager, there may be times that it becomes necessary to delay, postpone, or cancel a contest or tournament, though the intent of this policy is to accommodate teams/individuals by rescheduling.
- Thunder & lighting:
 - When thunder is heard or lightning is seen, the leading edge of the thunderstorm is close enough to strike your location with lightning. Suspend play for at least 30 minutes and vacate the outdoor activity to the previously designated safer location immediately.
 - Once play has been suspended, wait at least 30 minutes after the last thunder is heard or lightning is witnessed prior to resuming play.
 - Any subsequent thunder or lightning after the beginning of the 30-minute count will reset the clock and another 30-minute count should begin.

The following practices shall be observed:

- If severe weather conditions affect a participating team/individual, but not the tournament, the team must notify the Tournament Manager.

- If severe weather conditions affect the tournament, the WIAA Staff will make the final decision concerning tournament postponement or rescheduling.
- Play will resume on the next playable date.
- Changing of sites, postponement, or cancellation of events will be determined by the WIAA Staff.

Procedures to follow if contests are rescheduled:

- The WIAA Staff has the final authority on contest rescheduling.
- If contests are rescheduled on the same day as originally scheduled but at a different site, the Semifinal and Championship contests will be scheduled at the same time or later than originally scheduled.
- The time between contests may be shortened. *Example: If contests were originally scheduled at two (2) hour intervals, they may be rescheduled at one and one half (1½) hour intervals.*
- Individuals/teams shall be granted a minimum of twenty (20) minutes for rest between contests.
- Whenever possible, contests played on the final day of the tournament shall be scheduled to allow individuals/teams to return to their home community that day.
- If during the last scheduled day of a tournament, contests are unable to be restarted, requiring overnight postponement, only those teams/individuals still in contention for the Championship will continue play.
- Teams/Individuals not in contention for the Championship shall be awarded a tie for the highest placing that could have been earned if postponement had not been necessary.
- Ticket revenue will not be refunded in the event the schedule and/or day(s) of the event are changed due to inclement weather.

TEAM CEREMONIES

Except for the postgame awards presentations, team ceremonies held before or after a contest must be conducted in the locker room or on the sideline so as not to delay the start of the contest or impact any other participating teams.

UTILIZING STUDENTS FOR SUPPORT POSITIONS AT ATHLETIC EVENTS

Students younger than high school age will not be allowed for any support positions at a WIAA State Championship UNLESS the school signs a waiver ahead of time and the school assumes all risk.

- [Underage Worker Form](#)

SUPERVISORY PERSONNEL

Participating schools must register a supervisory staff member in FinalForms to monitor their student fan section.

- **Supervisor Duties:**
 - Report to the Tournament Manager upon arrival.
 - Wear a WIAA-issued 'Supervisor' pass for easy identification.
 - Monitor fan behavior as outlined in the [WIAA's Fan Expectation Guidelines](#).

- Assist the facility security staff or Tournament Management staff when necessary.

FAN/SPECTATOR EXPECTATIONS

The WIAA supports social justice, racial equity, and sportsmanship. Derogatory cheers, slurs, and hateful comments relating to identity (race, ethnicity, gender expression, disability, religion) are not permitted. Tournament Managers and event personnel have the authority to remove individuals for inappropriate behavior or comments. If you witness any of the above behavior from those in attendance, you can report the incident to the WIAA via the [Discrimination & Harassment Reporting Form](#).

- Participating schools are encouraged to share the [WIAA's Fan Expectations](#) with their communities and student bodies prior to attending State events for policies regarding Cheers, Signs, Artificial Noisemakers, Mascots, Face Painting, Continuous Standing, Clean-Up Expectations, Drones, and more.

PEP BAND EXPECTATIONS

- Restrict playing to timeouts, between periods, pre and postgame, or other dead ball situations.
- Maintain appropriate fan behavior as outlined in the [WIAA's Fan Expectation Guidelines](#).

CHEERLEADER EXPECTATIONS

- Use only school district-approved cheers at appropriate times.
- Direct cheers and chants towards your school's team only.
- Maintain appropriate fan behavior as outlined in the [WIAA's Fan Expectation Guidelines](#).

TEAM ARRANGEMENTS

- **Lodging:**
 - Participating teams are responsible for their own lodging.
 - Schools must provide supervision for all school representatives at their place of lodging.
- **Locker Rooms:**
 - Teams must be supervised by school personnel while in their assigned locker room.
 - Participants are responsible for leaving locker rooms in undamaged condition.
 - Tournament Management is not responsible for lost or stolen items.
- **Physicians/Trainers:**
 - Teams are encouraged to supply their own physician/trainer.
 - Athletes removed from participation and attended to by a physician cannot reenter competition until authorized by the physician who made the original decision.
- **Participant Admission & Roster Limitations:**
 - The roster limits for each of the State events are listed in the respective sport-specific regulations.
 - Only those participants included on the roster can be in uniform.
 - Students not included on a team's roster/squad must pay admission or included on the Pass Gate list.
 - Participant admission/asses is non-transferable.

STATE TOURNAMENT IDENTIFICATION AND SPONSORSHIP

The WIAA has registered the WIAA logo and identification term, "State High School Championships," with the Secretary of State, establishing the ownership of events through legal action and WIAA Executive Board policies. Phrases such as "On to State," "On the Road to State" or any other phraseology that implies State High School Championships are included.

- The WIAA has licensed only one company to print, sell, and/or distribute WIAA-registered merchandise and schools are encouraged to contact the [WIAA Staff](#) directly for information regarding that partnership.
- Only official, pre-approved merchandise will be sold on-site before, during, or after the event.
- WIAA member schools that wish to produce merchandise utilizing any of the phraseology outlined above must utilize any one of the following processes:
 - Contact the [WIAA Staff](#) to procure desired merchandise through the WIAA's merchandise partner, or
 - Remit a percentage of the gross revenue of merchandise sold to the WIAA; the percentage will be agreed upon by the school and WIAA.
- Permission to distribute items onsite at a State event must be approved by the WIAA Staff..
- Advertising or recognition of non-school organizations/products is limited to WIAA-approved sponsors.
- Political displays and/or solicitation are prohibited.

EXPECTATIONS DURING AWARDS PRESENTATIONS DURING STATE EVENTS

- Spectators will not be allowed onto the competition floor or field.
- All individuals (coaches, participants, managers, statisticians, etc.) will remain on the competition floor or field until all awards have been presented.
- **Losing Team Expectations:**
 - Send the entire team to the center of the field/court/competition area to receive their award,
 - Cooperate with the school supervisors and spirit squads to dispel any rude comments directed to the opposing team or tournament officials,
 - Remain on the field/floor until after the award has been presented to the winning team,
 - Display appropriate congratulatory efforts towards the winning team.
- **Winning Team Expectations:**
 - Remain on their own side of the floor or field until after the award has been presented to the other team,
 - Cooperate with the school supervisors and spirit squads to subdue overly exuberant fans until after the award has been presented to the other team.
 - Demonstrate respect for the opposing team.