



## 2022-23 BASKETBALL BULLETIN

### I. GENERAL INFORMATION

- A. NFHS basketball rules will apply to the DCSAA Basketball Championships unless otherwise noted or modified in this bulletin.
- B. Schools choosing to enter the DCSAA Basketball Championships have the responsibility for reading and adhering to the rules and regulations of this bulletin.
- C. Should a game be postponed or suspended for conditions beyond administrative control, the game, if possible, will be rescheduled or resumed from the point it was suspended, pending DCSAA approval.
- D. The DCSAA has approved the use of 30-second shot clocks during regular season and state tournament games. These devices will be used during the boys basketball and girls basketball Class A and Class AA Championship Tournaments. The higher-seeded/home team is responsible for finding a venue where shot clocks are available. If the home team is unable to find a location where shot clocks are available, then their opponent has the right to host the game.
- E. All teams must submit their results weekly to MaxPreps in order to be eligible for the DCSAA Championship Tournament.
- F. Home teams are responsible for securing facilities that meet NFHS standards and must provide adequate security. Schools that do not provide appropriate and safe facilities will face sanctions, including not being permitted to host DCSAA postseason competitions.
- G. Teams are required to provide their own transportation to all state level competitions.**

### II. MaxPreps MANDATORY TEAM SETUP

- A. In order to be eligible for the 2022 DCSAA Basketball Championships, teams must submit their scores to MaxPreps after each game in order to confirm regular season standings and manage the postseason point systems for qualification to state championship tournaments. Teams that do not submit their scores will not be eligible for the DCSAA Basketball Championships.
- B. MaxPreps Setup:
  - 1. Go to [MaxPreps.com](https://MaxPreps.com) and click on "Join" in the top right corner. Select the "AD/Coach Account" option.
  - 2. Enter your email address and text from the image displayed. On the next screen, fill out the required fields.
  - 3. If you have an Access Code, please enter it when prompted. (If you do not have an access code, don't worry --- You can request one after registration is complete)
  - 4. To complete the form, click "Create Account". You are now a MaxPreps member!
  - 5. If you still need your Access Code, click on "Set up Admin Accounts" on the following confirmation page.



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6. On the next screen, click on "**Request Access**". Our support team will get back to you within 24 hours of receiving your request with the Access Code for your team or school.
- C. MaxPreps members - Please complete the following steps:
1. Click on "**Hi, [Your First Name]**".
  2. On the next page, click on "**Set up Admin Accounts**" under Admin Accounts.
  3. If you have an Access Code, enter in the text box provided.
  4. If you do not have an Access Code, click on "Request Access". Our support team will get back to you within 24 hours of receiving your request with the Access Code for your team or school.

### III. SUBMISSION OF SCHEDULES, ROSTERS, GAME RESULTS

- A. After signing into your MaxPreps Membership account, place the cursor over "Hi, [Your First Name]" and click the link for your team under "Coach Accounts" to be directed into your admin.
1. Click on "Roster" or "Schedule/Results" in the blue header of your team's admin to access that section.
  2. To enter your schedule under the "Schedule/Results" link, click on the green "Schedule a Game" button.
  3. To enter your results, click on the button under "Add/Edit" next to the specific game.
- B. Technical Assistance:
1. If you have any questions, please email [support@maxpreps.com](mailto:support@maxpreps.com) or give them a call at 800-329-7324x1 and their support team will be more than happy to help! You can also contact MaxPreps District of Columbia rep Eric Frantz [eric.frantz@cbsinteractive.com](mailto:eric.frantz@cbsinteractive.com).

### IV. TOURNAMENT ORGANIZATION

- A. **NOTE: Tournament dates and locations are subject to change if site availability or factors beyond the control of DCSAA present a problem.** The dates for the tournaments are Monday, February 27 through Sunday, March 5.
- B. DCSAA will provide a three-member officiating crew from a DCSAA-certified board for all tournament games.
- C. For first round and quarterfinal games, the host school has the following responsibilities. (DCSAA will handle these responsibilities for the semifinal and championship games.)
- i. Providing an experienced official scorer and timer.
  - ii. Providing an athletic trainer.



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- iii. Securing a venue that has shot clocks. If the higher-seeded home team cannot secure a venue with shot clocks, the visiting team has the opportunity to host the game.
  - iv. Providing and enforcing crowd control measures, including adequate security to ensure a safe environment for all athletes, coaches and spectators.
- D. For all rounds, if a team withdraws or is withdrawn from the tournament for any reason, the team last defeated shall replace the withdrawn team.
- E. The home team (higher seed) will wear WHITE uniforms. The visiting team (lower seed) will wear DARK colored uniforms. Teams should bring both sets of uniforms to all games.
- F. The home team will provide the game ball for first-round and quarterfinal games. DCSAA will provide Wilson basketballs for the semifinals and championship games. Teams are responsible for bringing their own balls for pregame warmups at all sites.
- G. A team's Official Party is limited to 21 persons and shall consist of authorized coaches, players, athletic trainers and managers of high school age or older. Only those in the Official Party are permitted on the bench or in the locker room area. Teams may not dress more than 15 players.

### V. POINT RATINGS

- A. Teams qualifying for at-large bids and the tournament seeding will be based on a system that takes into account a team's record, as well as the record of its opponents. A team's point index will be calculated based on a maximum of its final 26 regular season games. (Note: Holiday tournaments and other in-season tournaments, showcases and mixers are considered regular season games.) If a team plays fewer than 20 games, its point index will be calculated based on 20 games.
- Example 1: If a team plays 22 games, all 22 games of the regular season will be used to calculate their point index.**
- Example 2: If a team plays 14 games, its point index will be calculated based on a 20-game schedule**
- Example 3: If a team plays 27 games, the result of its first game will not be taken into account and the final 26 regular season games will be used to calculate their point index.**
- Example 4: If a team plays 17 games, its point index will be calculated based on a 20-game schedule.**
- B. Teams will accrue points in the following manner:
- i. Two (2) points per victory.
  - ii. One (1) bonus point for playing a team whose overall regular season final winning percentage is .501 or better **regardless of which team won.**



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- iii. One (1) additional bonus point for playing a team whose regular season final winning percentage is .701 or better **regardless of which team won.**
- iv. Regular season games played after Tuesday, February 21, will not factor into an opponent's winning percentage.
- v. Bonus points will not be awarded for playing an opponent more than two times. A team will still be awarded two points for a win regardless of the number of times the teams play.
- vi. The maximum number of points available for any contest is four.
- vii. A team's point index is determined by adding all the points earned by a team in its final 26 regular season game. If a team plays 20 to 25 regular season games, its point index will be calculated based on a point average for those games. If a team plays fewer than 20 regular season games, its point average will be calculated based on a point average over 20 games.
- viii. In order for a team to receive points for playing teams above .501 or .701 winning percentages, the opponent must have played a minimum of 16 varsity games, subject to the discretion of DCSAA.
- ix. Athletic Directors are responsible for confirming the win/loss records of their teams' opponents that are not located in DC, Maryland or Virginia. Athletic Directors are responsible for providing win/loss record of their opponents if these are not up to date on MaxPreps.
- x. All regular season scores must be entered into MaxPreps by Tuesday, February 21. Any scores entered after that date will not be considered. Only games played against varsity opponents will be counted towards a team's record.
- xi. Regular-season forfeits must be officially confirmed in writing to DCSAA from the team that claims the forfeit by one of the following means:
  - League commissioner of the team that forfeit
  - Athletic director of the forfeiting team
  - Head coach of the team that forfeited or
  - Head official that was assigned to officiate the game
  - The certification is due prior to the completion of the regular season.
- xii. Final bonus point tabulations will be calculated at the end of the regular season. Only regular season games will be considered.
- xiii. The team with the highest point index will be seeded #1, next highest #2, etc.
- xiv. If a tie exists, tiebreakers are, in order: head to head competition; team with the highest bonus-point rating; winning percentage against common opponents; coin flip/draw.

## VI. CLASS AA GIRLS BASKETBALL



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- A. The DCSAA will conduct a six-team Class AA Girls Basketball Tournament for the following teams: Georgetown Visitation, Maret, St. John's, Sidwell Friends, the DCIAA Tournament Champion and the PCSAA Tournament Champion, subject to the discretion of DCSAA.
- B. These teams will be seeded based on their point index.
- C. The top two seeds receive quarterfinal byes, with two quarterfinal games (3-6 and 4-5) hosted by the higher seed on Tuesday, February 28 at 6 pm.
- D. The semifinals will be played on Friday, March 3:
  - a. #2 seed vs 3-6 winner at 3 pm
  - b. #1 seed vs 4-5 winner at 7 pm
- E. The championship game will be played on Sunday, March 5 at 4 pm.

### VII. CLASS A GIRLS BASKETBALL

- A. The DCSAA will conduct a 14-team Class A Girls Basketball Tournament. All teams not participating in the Class AA Girls Basketball Tournament are eligible and the teams will be selected and seeded based on their point index.
- B. The top two teams receive first-round byes, with quarterfinal games hosted by the higher seed on Monday, February 27 at 6 pm (3-14, 4-13, 5-12, 6-11, 7-10 and 8-9).
- C. The quarterfinals will be played on Tuesday, February 28 at 6 pm, hosted by the higher seed:
  - a. A: #1 seed vs 8-9 winner
  - b. B: #2 seed vs 7-10 winner
  - c. C: 3-14 winner vs. 7-10 winner
  - d. D: 4-13 winner vs 6-11 winner
- D. The semifinals will be played on Thursday, March 2:
  - a. Game B winner vs. Game C winner at 3 pm
  - b. Game A winner vs. Game D winner at 7 pm
- E. The championship game will be played on Sunday, March 4 at noon.

### VIII. CLASS AA BOYS BASKETBALL

- A. The DCSAA will conduct a 12-team Class AA Boys Basketball Tournament. The following teams are eligible to participate, subject to DCSAA discretion: Archbishop Carroll, Cesar Chavez, Calvin Coolidge, Dunbar, Friendship Collegiate, Friendship Tech Prep, Georgetown Day, Gonzaga, KIPP, Maret, Paul, Thurgood Marshall, McKinley Tech, Theodore Roosevelt, Sidwell Friends, St. Albans, St. John's, Wilson and H.D. Woodson.
- B. Tournament Bids
  - a. The DCIAA Tournament Champion receives an automatic bid.
  - b. The PCSAA Tournament Champion receives an automatic bid.



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- c. If a DCSAA member school wins the WCAC tournament championship, that team receives an automatic bid. Otherwise, the highest-ranked DCSAA member from the WCAC, based on point index, receives an automatic bid.
- d. If a MAC member school wins the MAC tournament championship, that team receives an automatic bid. Otherwise, the highest-ranked DCSAA member from the MAC, based on point index, receives an automatic bid.
- e. The eight (8) at-large bids will be selected based on regular season point index.
- C. The top four (4) seeds, based on point index, receive first-round byes. First-round games will be played on Tuesday, February 28 at 6 pm hosted by the higher seed (5-12, 6-11, 7-10, 8-9).
- D. The quarterfinals will be played on Wednesday, March 1 at 6 pm hosted by the higher seed:
  - a. A: #1 seed vs. 8-9 winner
  - b. B: #2 seed vs. 7-10 winner
  - c. C: #3 seed vs. 6-11 winner
  - d. D: #4 seed vs. 5-12 winner
- E. The semifinals will be played on Friday, March 3:
  - a. Game B winner vs. Game C winner at 5 pm
  - b. Game A winner vs. Game D winner at 9 pm
- F. The championship game will be played on Sunday, March 5 at 6 pm.

### IX. CLASS A BOYS BASKETBALL

- A. The DCSAA will conduct an eight-team Class A Boys Basketball Tournament for the DCSAA member schools that are not eligible for the Class AA tournament. These teams include: Anacostia, Maya Angelou, Ballou, Banneker, Basis, Bell, Ron Brown, Edmund Burke, Capital City, Cardozo, DC International, Eastern, Field, E.L. Haynes, Idea, Kingsman Academy, Lab School, Model, National Collegiate, Phelps, School Without Walls, SEED, Somerset-KIPP, St. Anselm's, Washington International, Washington Latin, The Whittle School and Richard Wright.
- B. The top eight (8) teams based on the point index will receive at-large bids and will be seeded based on their point index.
- C. The quarterfinals will be played on Tuesday, February 28 at 6 pm, hosted by the higher seed (1-8, 2-7, 3-6, 4-5).
- D. The semifinals will be played on Thursday, March 2:
  - a. 2-7 winner vs. 3-6 winner at 5 pm
  - b. 1-8 winner vs. 4-5 winner at 9 pm
- E. The championship game will be played on Sunday, March 5 at 2 pm.

### X. GAME ADMINISTRATION



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- A. The designated home team will sit at the bench to the left of the scorer's table, when facing it, and warm up at the opposite end of the court, according to NFHS rules.
- B. At the game site, neither participating team may take part in any individual or team practice from 90 minutes prior to the designated tip-off until the 20-minute warmup period immediately preceding the game.
- C. There is a \$10 general admission charge for the semifinal and championship games; children age 10 and under are free.

### **XI. COACH AND ADMINISTRATOR RESPONSIBILITIES**

- A. Each coach shall be solely responsible for player eligibility.
- B. The coach is responsible for the behavior of all team members, to include all members of the Official Party. The coach's conduct should be exemplary, as it is a positive environment for both spectators and players alike. Each participating school must have a member of the administration present. For purposes of crowd control, the principal and school personnel brought to playoff sites should be alert to detect, correct or discipline any unsafe or unruly behavior of their spectators. **This is each school's responsibility.**
- C. Hand-held signs may be displayed. Obscene, mean-spirited, and derogatory signs will be confiscated. Signs may not be used to taunt. Principals and faculty members of participating schools are requested to enforce this regulation.